Fundamentals of Character Design

Shape, silhouette, rhythm

Melissa Lee
THE FUNDAMENTALS

1. Shape
2. Silhouette
3. Rhythm
4. Construction
Shape & Rhythm

Straights Against Curves - juxtaposing hard, straight lines against curves
Shape & Rhythm

Shape Variation - avoid the ladder, avoid the bowling ball, small-medium-large

creates more visual interest

avoid sameness and monotonous shapes
Silhouette positive and negative space, clarity is key
CONSTRUCTION AND PROPORTION
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The Golden Ratio (1:1.61)

1
1.61
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